

Tim Chen

Portfolio

timchenportfolio.ca

Contact

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778-829-5386

Skills

User Experience Design
User Interface Design
Interaction Design
Graphic Design
User Research
Market Research
Prototyping
Sketching
3D Modelling
3D Animation

Tools

Figma
Adobe Creative Suite
HTML/CSS/JS
Maya, Blender
Java, Python, C++

Languages

English
Mandarin

Interest

DIY
Reading
Gaming
Sketching
Music

Experience

SFU StudioSiat Motion Capture Library Project

Project Manager | Paid Position | 2025 Spring (2 Month)

- Led three teams of Motion Capture Specialists and one team of UX designers to create a motion capture library for SFU's StudioSIAT.
- Created briefing documents, coordinating different parties, set up meetings and goals, problem-solving on all stages, and managed deadlines for teams and studio lead. Deeply involved with teams on preproduction, capturing and post-production processes.
- Achieved on-time project delivery while exceeding the expected number of captured movements, demonstrating effective project management and collaboration.

Swiss Films Visions du Réel Microsite Project

Designer | Academic Project | 2024 Summer

- Co-designed a journey that celebrate color grading in films for Swiss Films vision du reel film festival.
- I contributed throughout the process, from visual exploration, landing experience, prototype building, site interactions and micro interactions.
- Created fully tokenized prototypes with figma variables and components, ensuring efficient process, clean files and maintainability.

Blossom Plant Care App UX Project

Designer | Academic Project | 2024 Summer

- Co-designed a rehaul for Blossom, a plant care app, to help beginner plant owners build good habits and take care of the plants.
- Suggested key features that could converts beginning plant owners into long term customers.
- I contributed throughout the process, from visual exploration, long-term experience, prototype building, and micro interactions.

Volunteer experience

2018 - Current

- More than 200 hours of volunteering hours at various events across Vancouver where I applied good work ethic and fast-learning skills to complete given tasks dutifully.

Education

Simon Fraser University

2020 - 2025

School of Interactive Arts and Technology (IAT) BA. Undergraduate.

Expected Graduation: Fall 2025

Charles Chang Certificate in Innovation and Entrepreneurship

Completed 2024